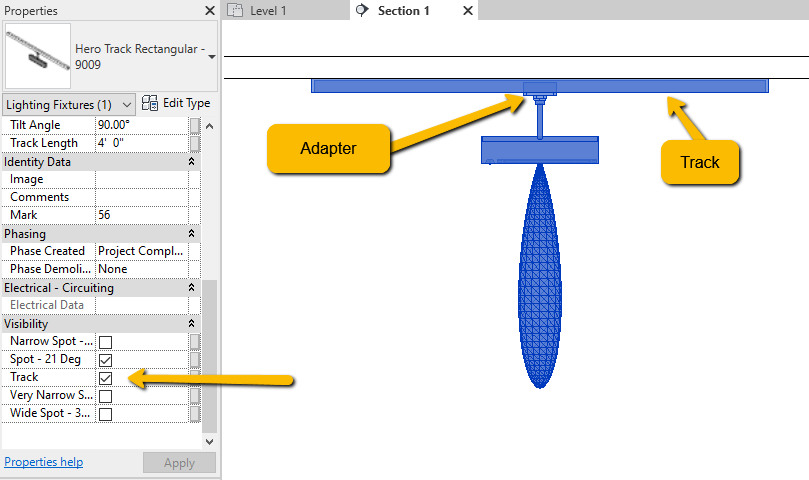
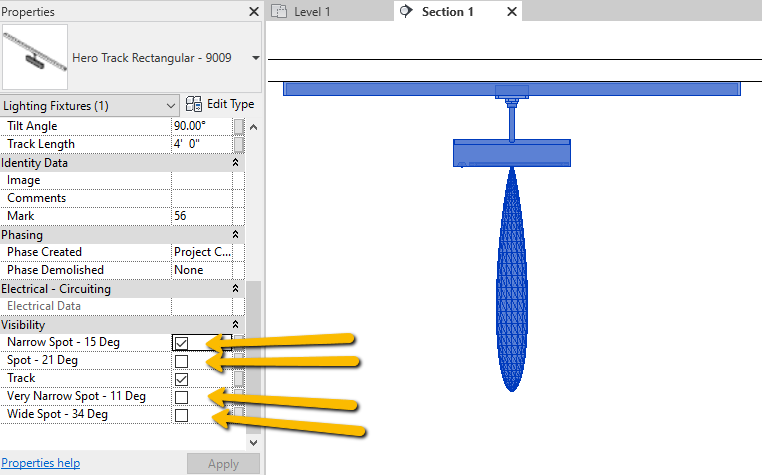
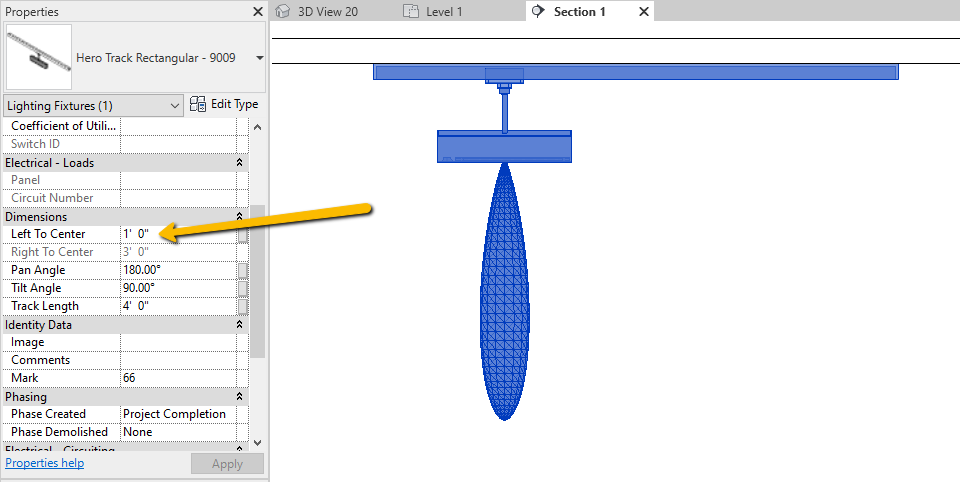
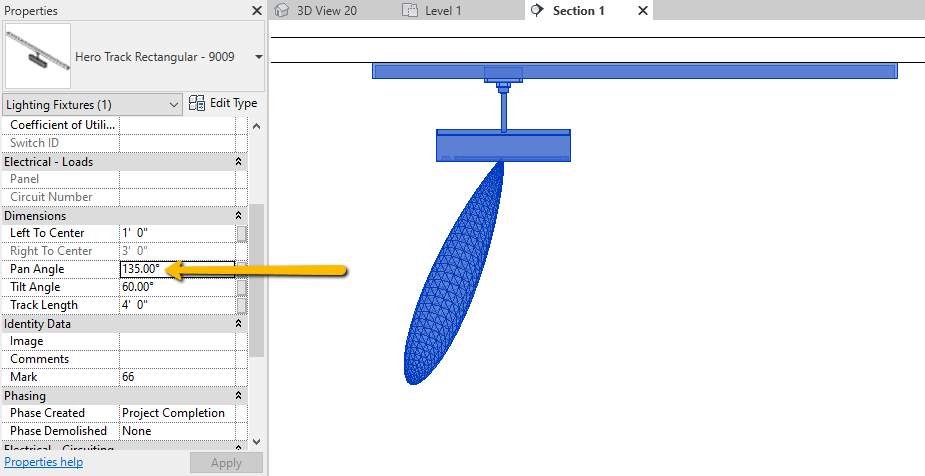
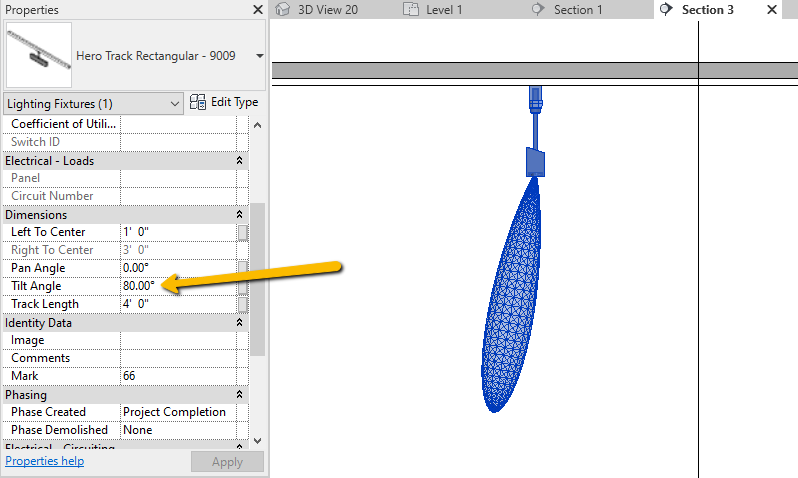
This is the documentation for Glint Hero Light Shift Adjustable Luminaires in Revit. These Revit families contain the following options:

* Visibility of the fixture’s track and adapter. Simply uncheck the box for the Track parameter to turn off the track and adapter. Check it to turn them back on.
* Width of the beam of light coming out of the fixture. There is a Wide Spot (34 deg), Spot (21 Deg), Narrow Spot (15 Deg), and Very Narrow Spot (11 Deg). Leave the one you need checked and uncheck the other 3.



* Fixture placement along the track. The Left Of Center parameter controls how far the left of the track is from the center of the fixture. Enter any distance between 0” and 4’-0”. By default, the fixture is centered on the track. 
* Rotation of the beam of light. To rotate the beam of light about the center of the light source, use the Pan Angle parameter. If the Tilt Angle Parameter is set to 90 Deg, you will not see a difference.  To turn the beam to the left or right in a left or right view, use the Tilt Angle parameter. 

By default, the beam points straight out of the bottom of the fixture (90 Degrees), and can be tilted to 45 deg. The beam can be panned to any angle regardless of Tilt Angle.